CAPCOM®

FACT SHEET

- The first Mega Man game ever for the Nintendo® 64 System
- New and improved 3-D graphics and analog control
- Awesome Weapons! Diabolical Bosses! Legendary Gameplay!
- An enhanced version of the hit release, Mega Man Legends™

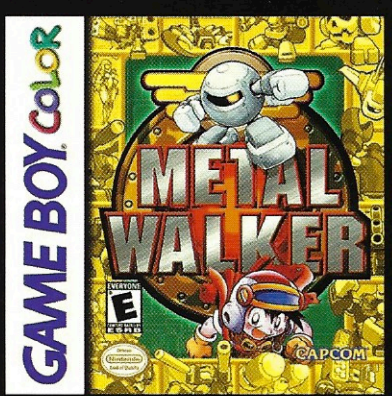
AVAILABLE: NOVEMBER

- The power of the complete original arcade version of Dragon's Lair®...now on the Game Boy® Color System!
- Control the fate of Dirk the Daring on his quest to rescue the fair princess Daphne
- Stunning animation brings Dragon's Lair to life in the world's most amazing full-motion animated game

AVAILABLE: NOVEMBER

- Original story features 2 new characters and 2 new bosses
- Beat the game and unlock new stages and surprises
- Summon Mega Man X's pal, Zero, to help get out of dangerous situations
- Compatible for both Game Boy® System and Game Boy® Color System

AVAILABLE: NOVEMBER



- An epic RPG adventure on Game Boy® Color System
- Explore the dangerous Rusted Land in search of your missing father
- Battle evil Metal Busters for valuable weapon capsules and power-ups
- Features 100+ enemy robots
- Compatible for both Game Boy® System and Game Boy® Color System

capcom.com

AVAILABLE: NOVEMBER

CAPCOM

©CAPCOM CO., LTD. 2000 ©CAPCOM U.S.A., INC. 2000. ALL RIGHTS RESERVED.
CAPCOM and the CAPCOM logo are registered trademarks of CAPCOM CO., LTD. DRAGON'S LAIR is a registered trademark of CAPCOM CO., LTD. MEGA MAN, MEGA MAN XTREME, METAL WALKER and CAPCOM EDGE are trademarks of CAPCOM CO., LTD. Nintendo, the Official Seal, Nintendo 64, Game Boy, Game Boy Color and the "N" logo are trademarks of Nintendo of America Inc. The ratings icon is a registered trademark of the Interactive Digital Software Association. All other marks are the property of their respective owners.